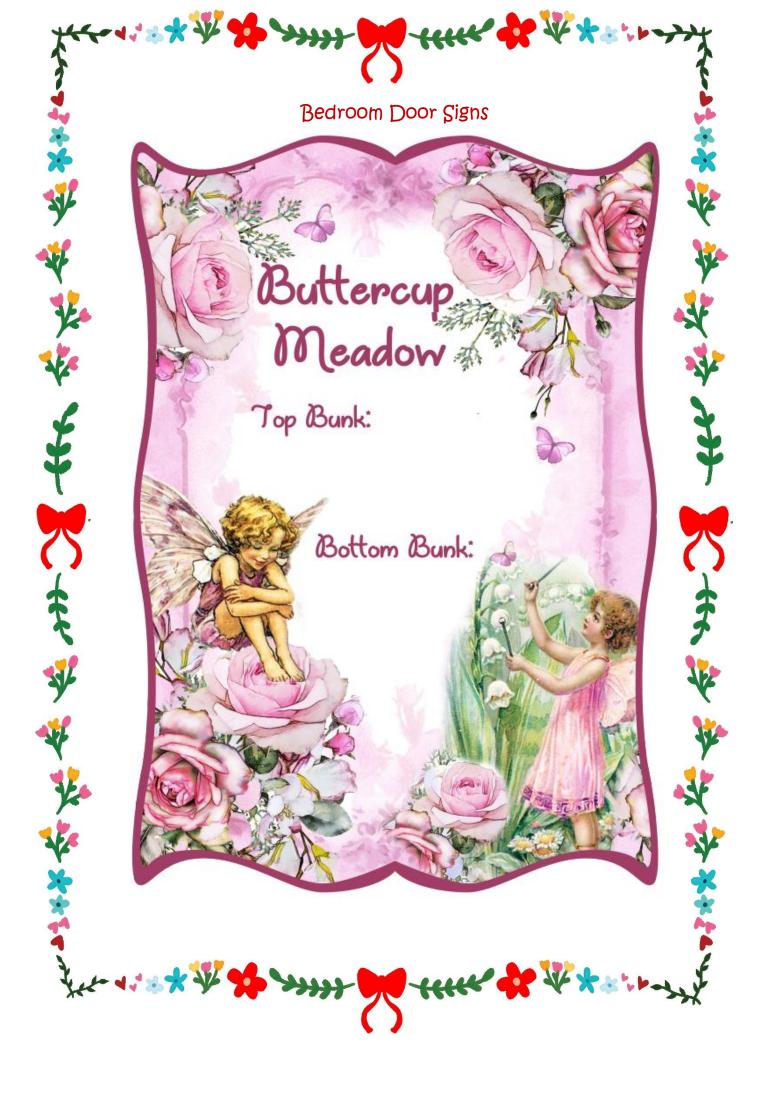
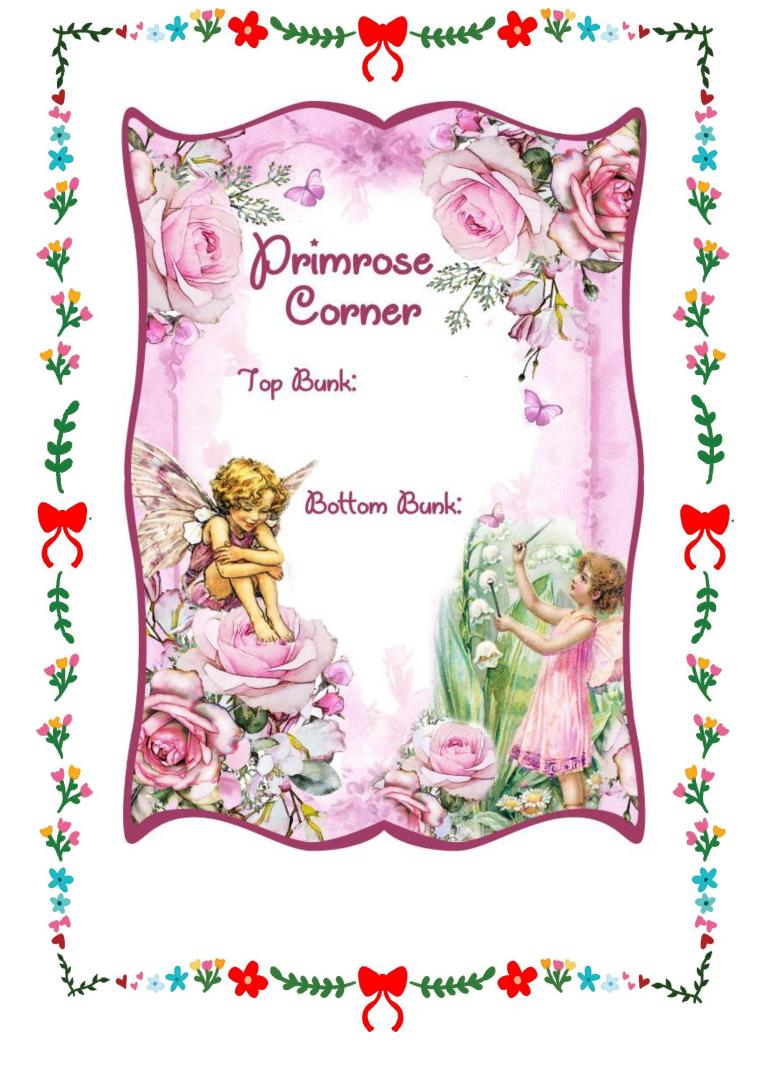


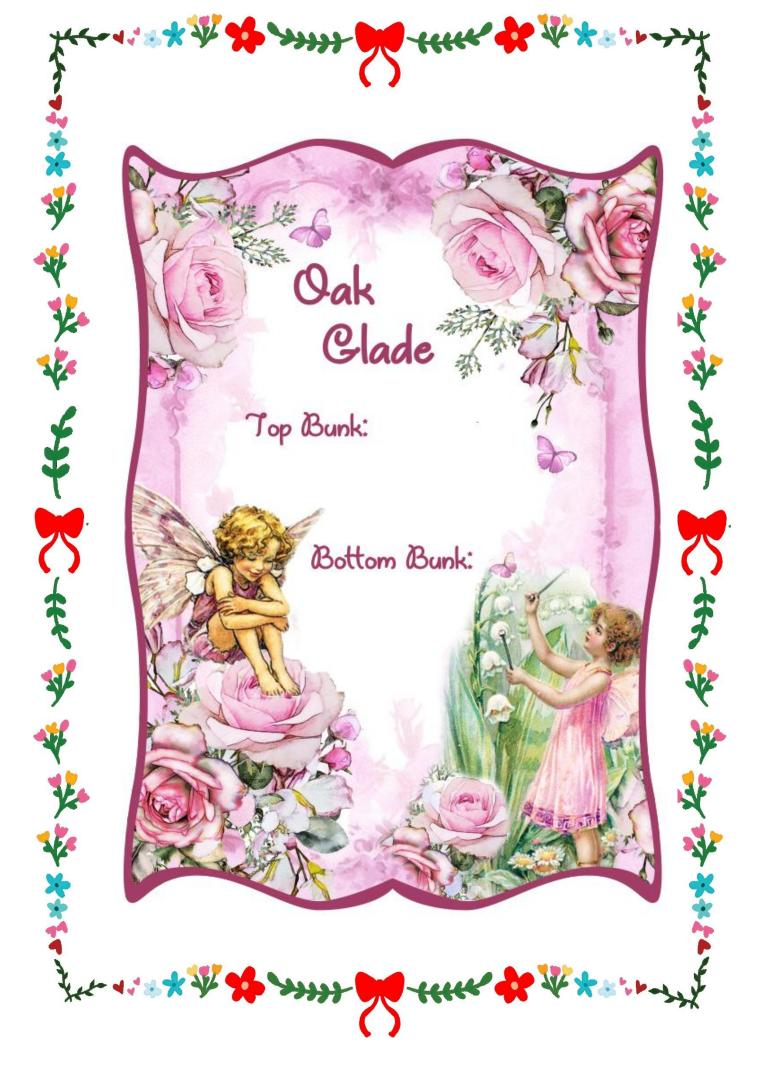




K V Shows





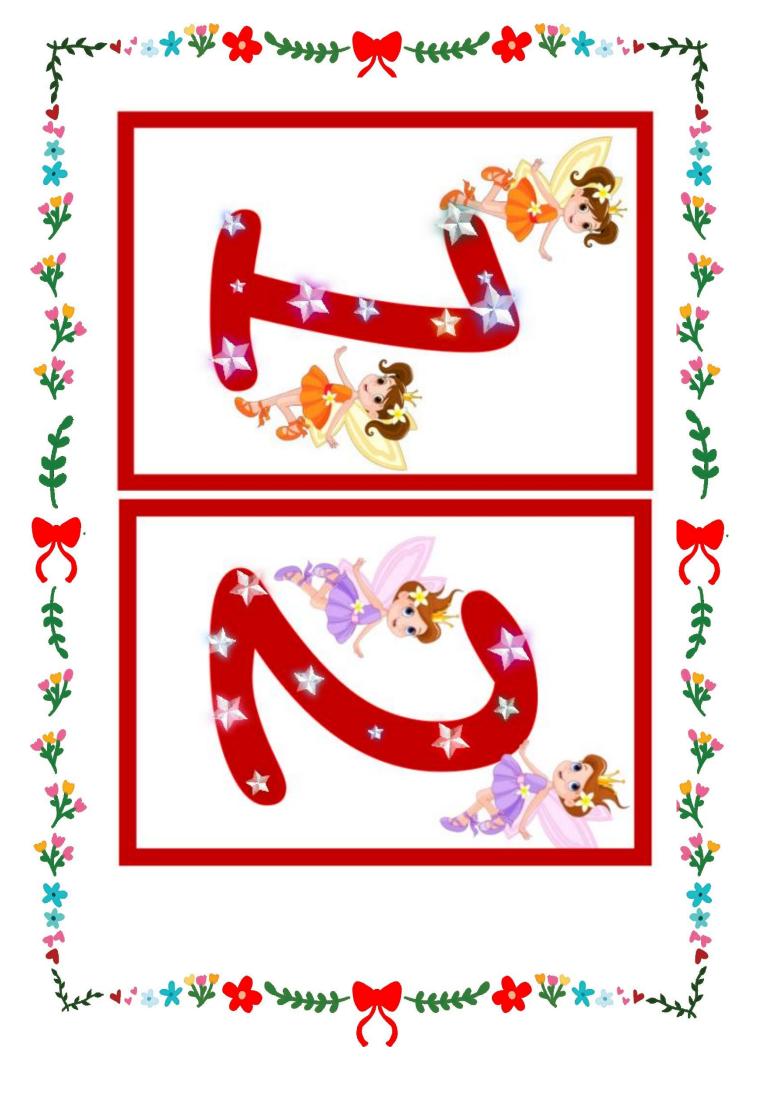






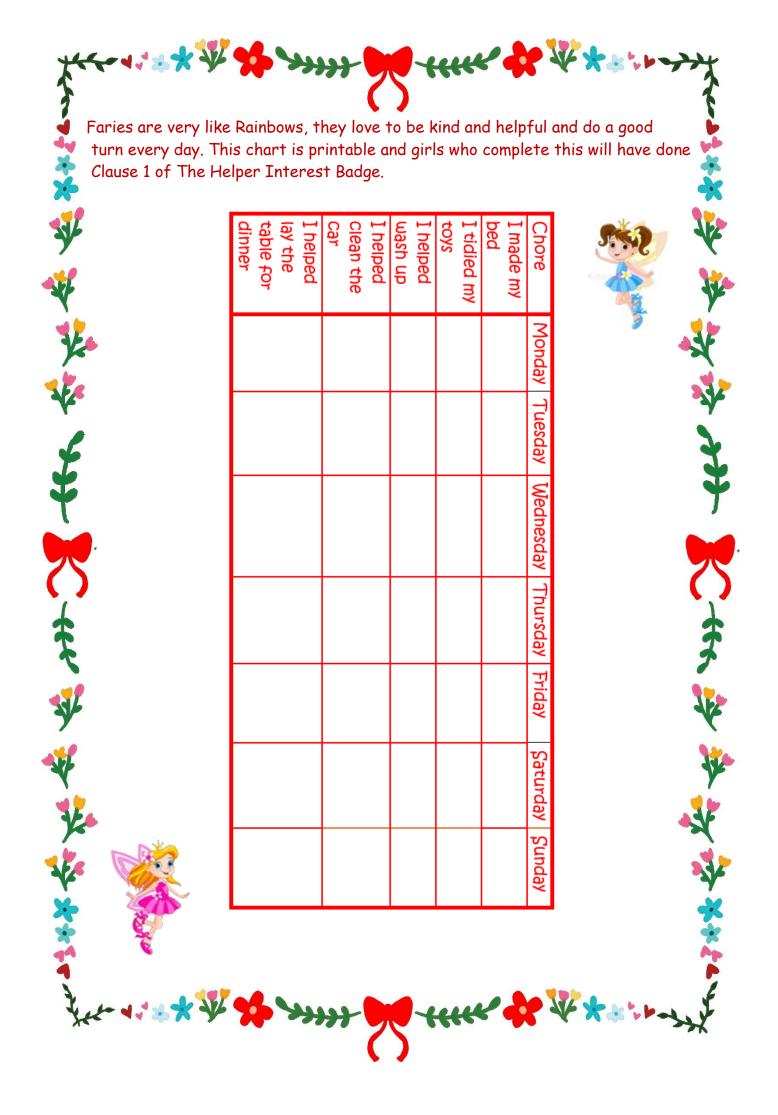


Make a set fairy Cards each with a number on 1-6, place the Cards around the fairy Circle, fairies dance around the Circle, when the music stops, they stand on a Card. The leader then throws a dice and whoever is standing by that fairy number is out and sits down, repeat the game until you are left with a winner. Cards for this game are below. We laminated ours so we could use them again. We provide small edible prizes (Usually fruit or biscuits) which are given to each girl as she becomes out of the game. We've found it a good way to encourage our girls that its ok to be out in a game.



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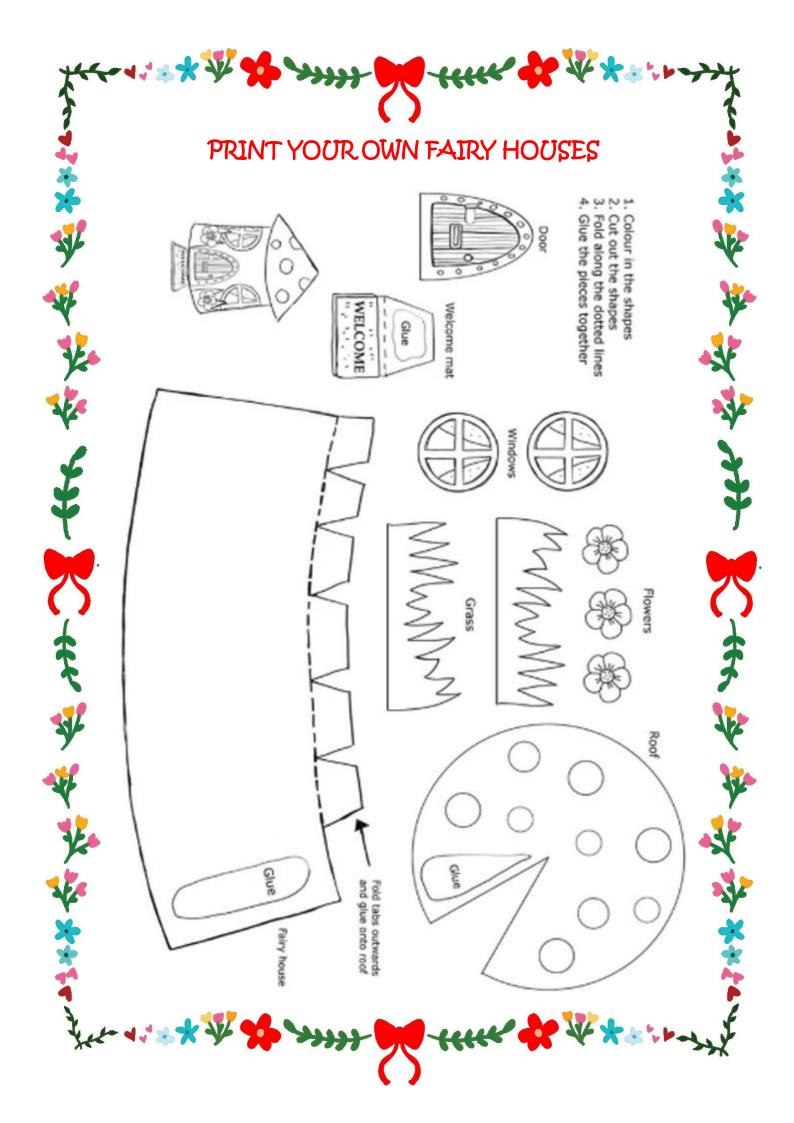


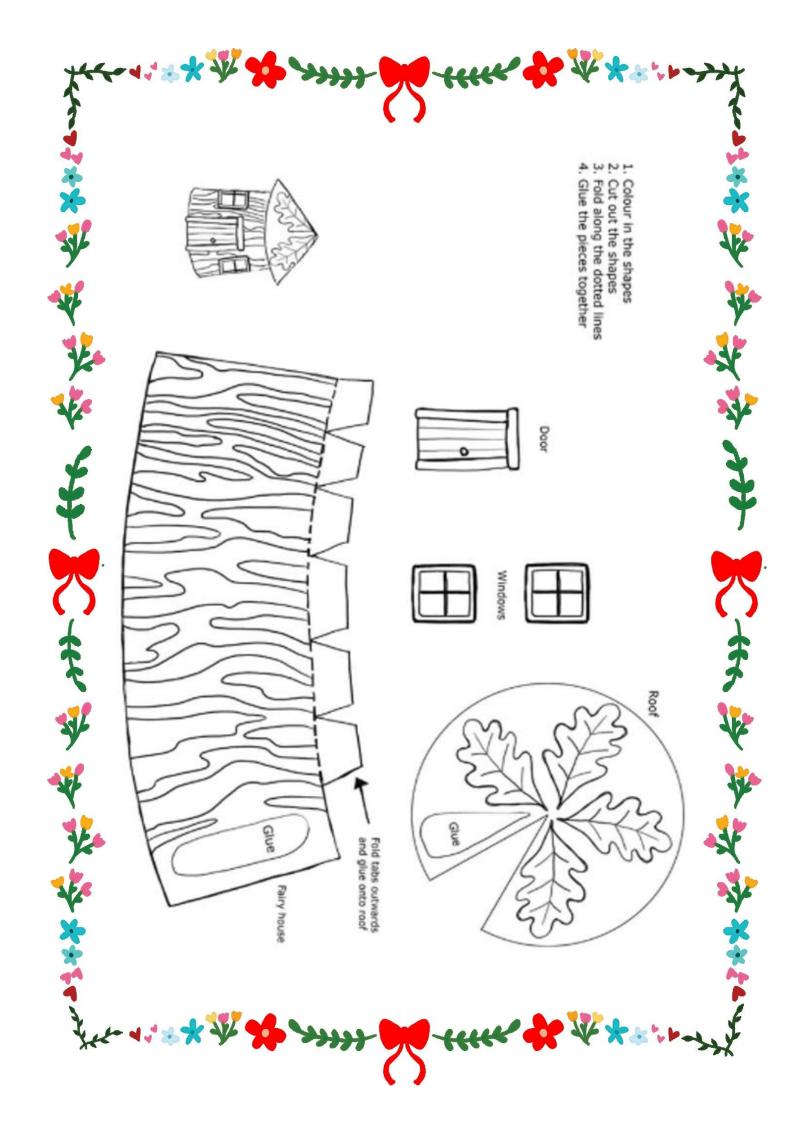






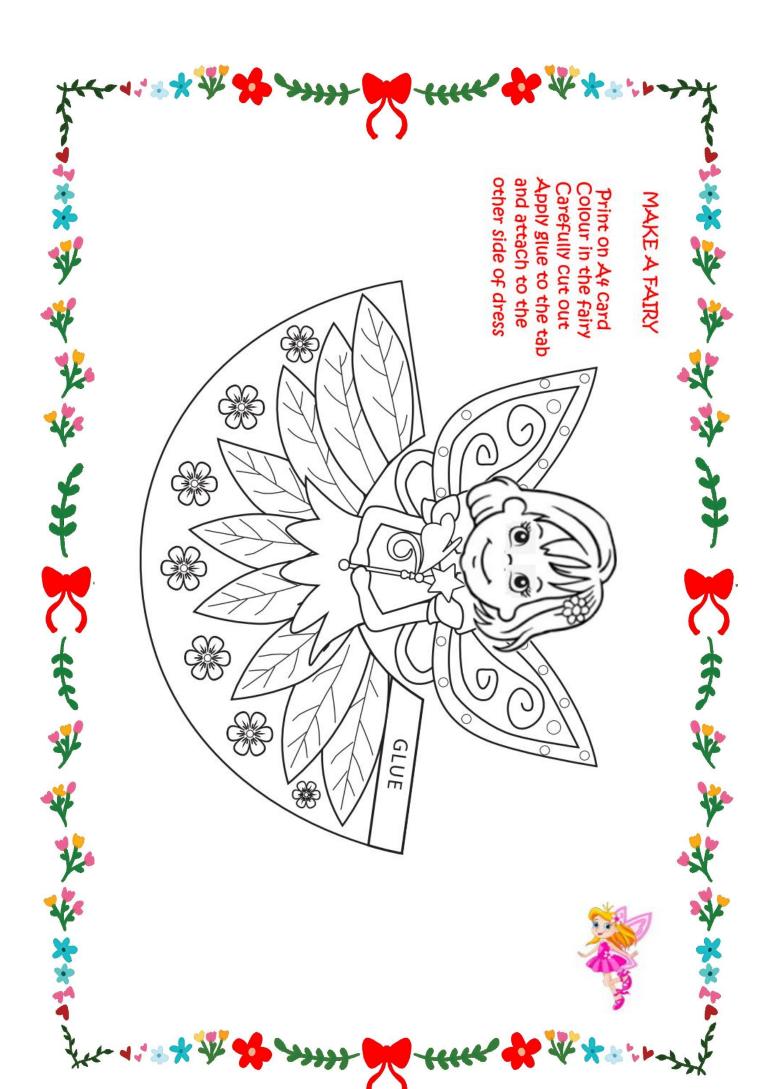






















Fairy Spot It consists of 30 cards, each showing 6 symbols.

Between any 2 cards there is always 1 – and only 1 - matching symbol.

You will need to print each disc on to Card and then we suggest laminating each Card so that they can be used again.

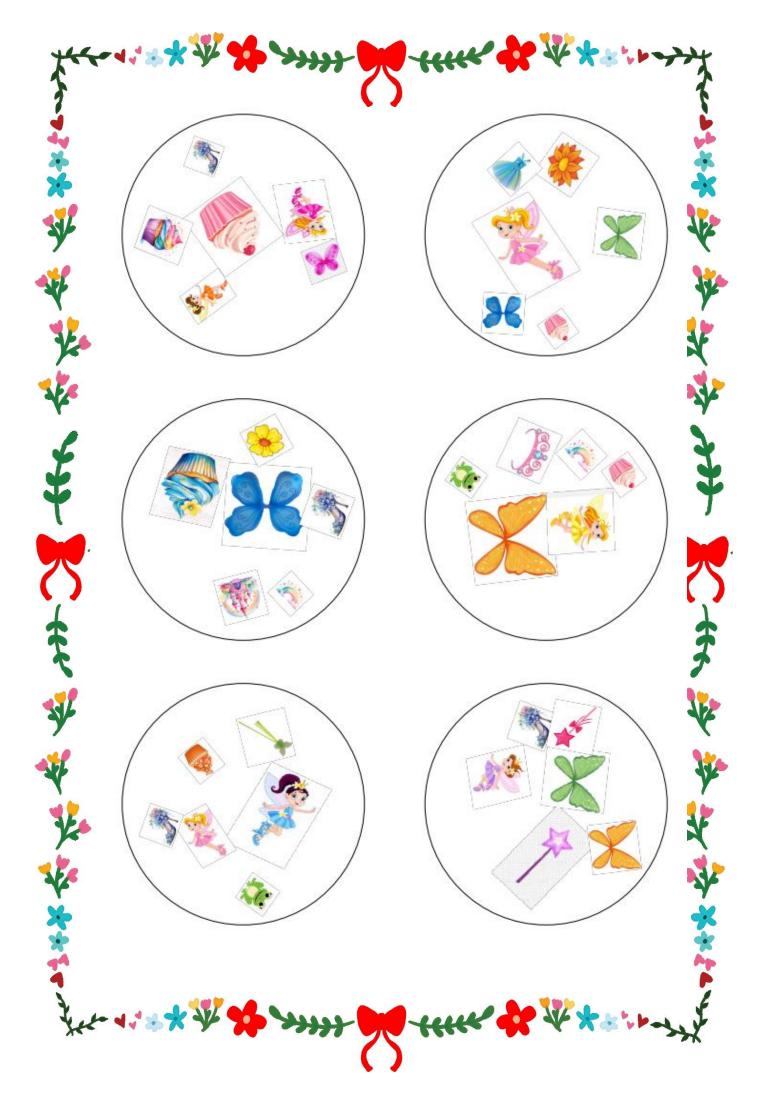
To play as a Relay game.

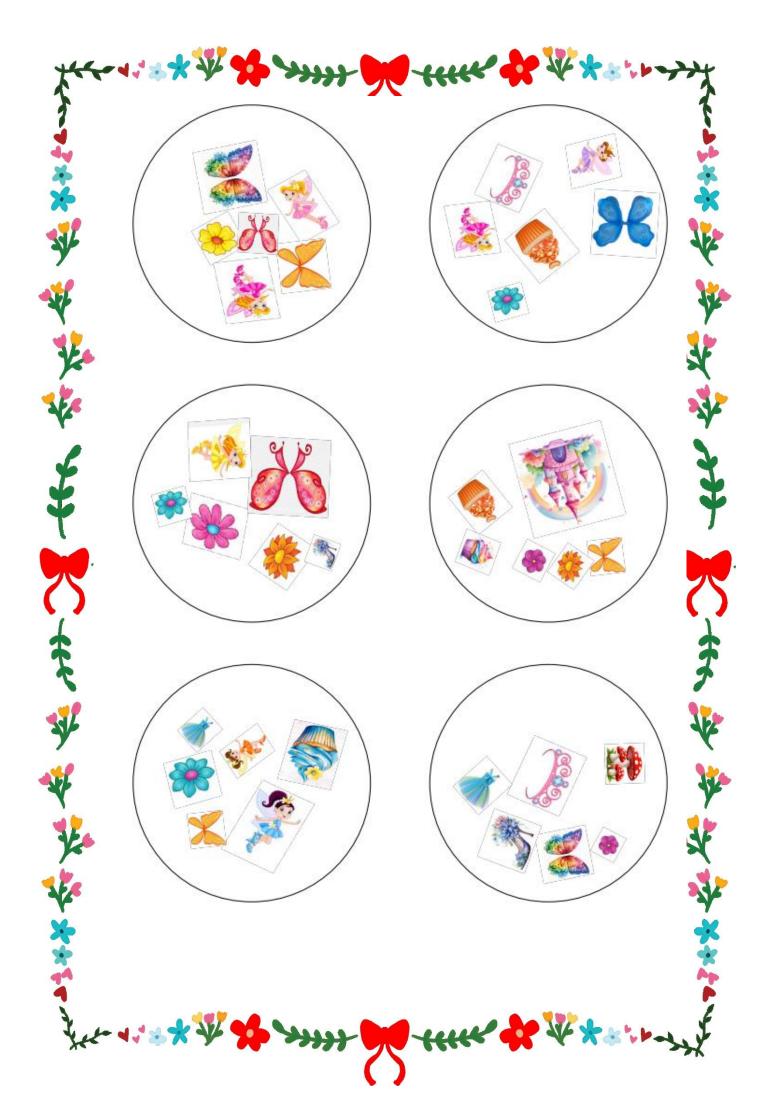
Divide girls into teams. Each team will need a leader at the opposite side of the play area. Give each leader one of the cards. Teams will stand at the other side of the play area and each girl will also have a Card. 1st girl runs to the leader and compares her card with the leaders, she has to spot the matching symbol. Once she has, she runs back to her team and the next girl runs up to find her matching symbol. First team with all their cards matched is the winner.

To play as a Tower game (3-6 players)

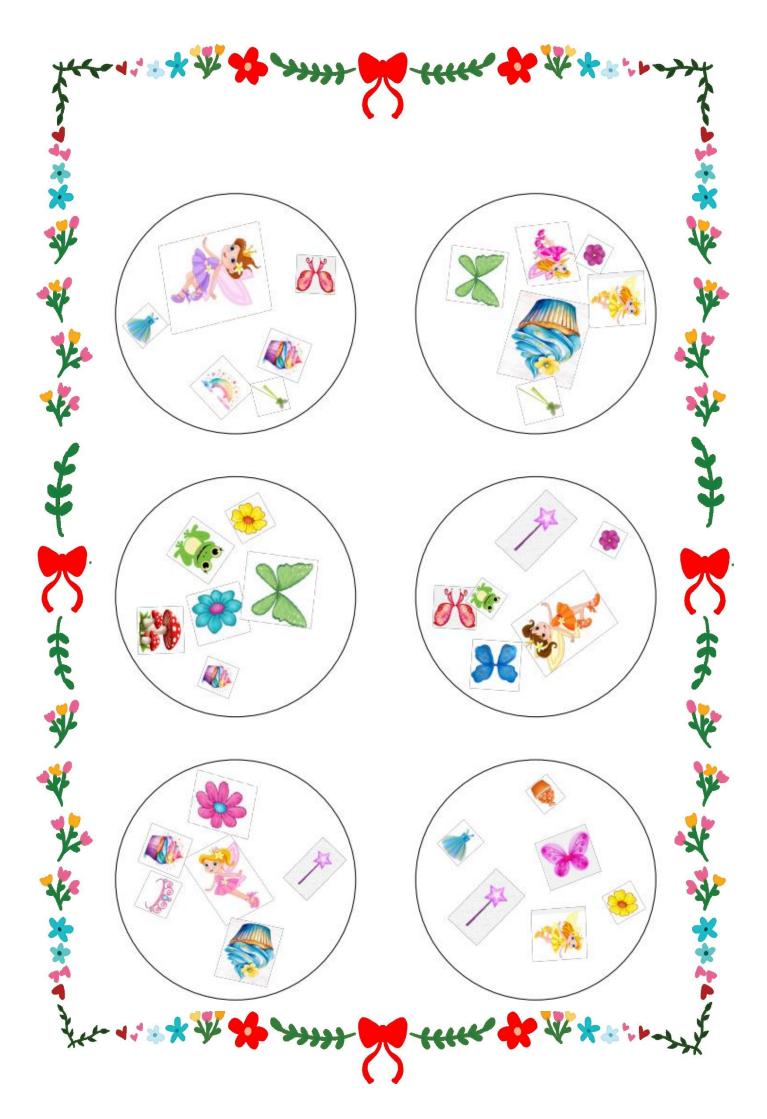
Deal 1 Card to each player face down. Place the remaining cards face up in the middle of the table. Object of the game is to collect the most cards. Simultaneously players flip their cards face up and try to spot the 1 symbol that appears on both the centre card and their own card. As soon as a player finds their match, they call it out. Then they take the top centre card and place it face up on top of their card to form a personal pile. Now they use the new top card on their personal pile to find a match with the new centre card. Continue playing until the centre pile runs out of cards.

The player with the most cards wins.

























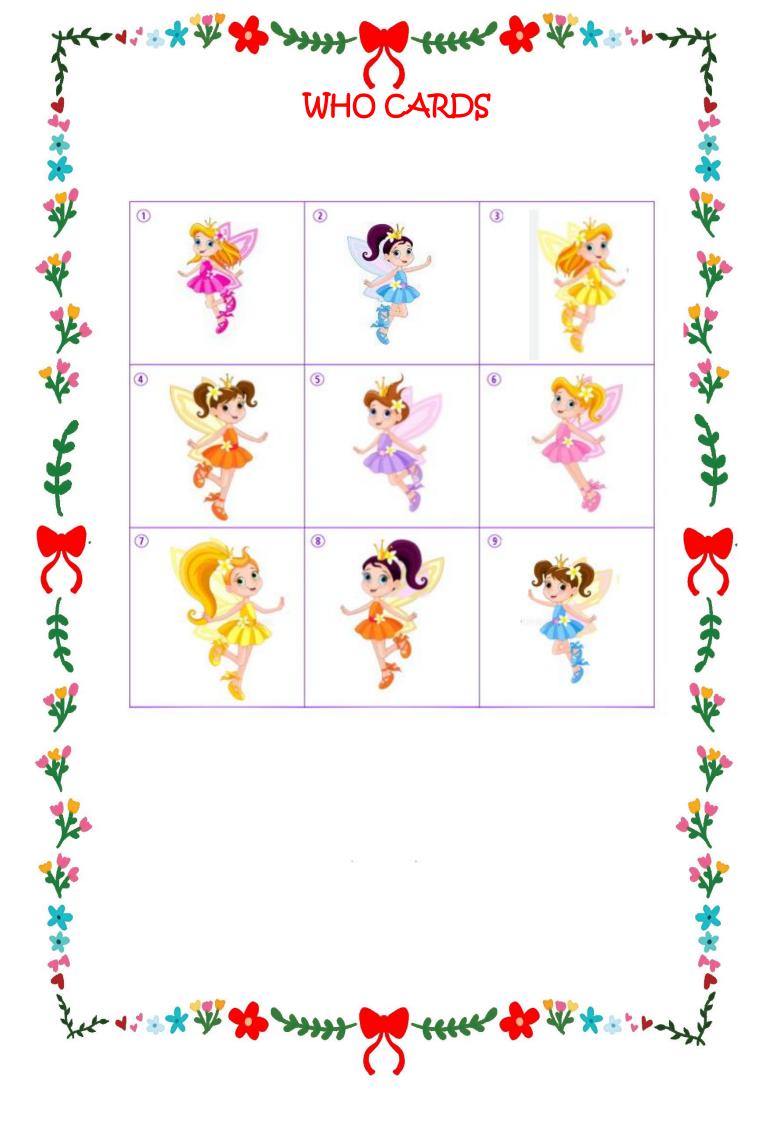










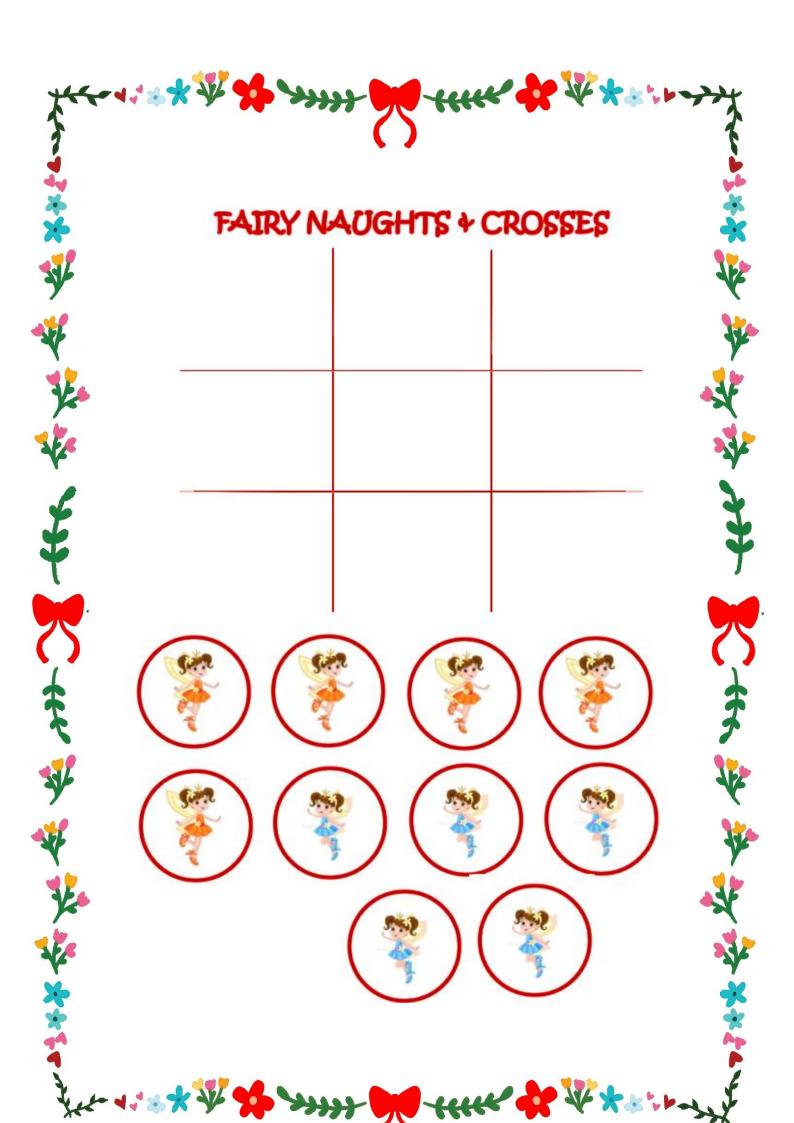
















From: Branding Matters <BrandingMatters@girlguiding.org.uk>

Sent: Friday, May 16, 2025 11:15

To: Blagdon Rainbows <blagdonrainbows@hotmail.com>

Subject: RE: Approval please

Hello Tigi,

Thanks for contact us to seek approval for your new bespoke badge.

I can offer approval to the bespoke badge created for 1st Blagdon Rainbows. The design would meet our refreshed branding requirements and could be approved in Rainbows branding. I don't need to see an updated design copy.

Kind Regards

Ruth

From: Blagdon Rainbows <blagdonrainbows@hotmail.com>

Sent: 30 April 2025 18:16

To: Branding Matters <BrandingMatters@girlguiding.org.uk>

Subject: Approval please

Hello Girlguiding.

We are looking into having the badge shown here made up. Please may we have your authorisation to do so?



Many thanks